RESUME

PATRYK PLOSZAJ *(pwo'shy)*
INTERACTIVE PRODUCT DESIGNER
SAN FRANCISCO BAY AREA
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I am an interactive product designer with a background in Human-Computer Interaction, Computer Science and Arts. I tend to focus on conceptual design, interaction design, patterns, prototyping and visual design, as well as research. My experience in this role ranges from projects focusing on collaboration, interactive education and personal growth to e-commerce solutions serving millions of customers across the globe.

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WORK HISTORY

Head of UX @ Gobbler
Mar.2015 - Now

Lead Research, Interaction & Visual Design efforts of first in its class online marketplace offering audio plugin subscriptions ,creative collaboration, versioning & backup.

RESEARCH / USABILITY STUDIES / FLOWS / WIRES / INTERACTION DESIGN / VISUAL DESIGN / DESIGN PATTERNS / TECHNICAL DOCUMENTATION

Senior UX Designer @ TripIt

Nov.2014 - Mar.2015

Interaction & Visual Design of Tripit Apple Watch, iOS Explore Card and on-boarding web experience for TripIt4Teams.

RESEARCH / USABILITY STUDIES / FLOWS / WIRES / INTERACTION DESIGN / VISUAL DESIGN

Senior UX Designer @ Sears Holdings Co. / iRlabs

Jan.2013 - Oct.2014

Interation Design & Research of in-store kiosk applications (Android), iOS & Mobile Web shopping companion and a learning management application.

RESEARCH / USABILITY STUDIES / FLOWS / WIRES / INTERACTION DESIGN

Senior UX Designer @ Walgreens

Feb.2012-Dec.2012

Interaction Design & Research of Walgreens Photo online experience and in-store kiosk. Redesign of a $250M shopping cart and checkout resulted in a ~10% increase in revenue.

RESEARCH / USABILITY STUDIES / FLOWS / WIRES / INTERACTION DESIGN

UX Designer @ W.W. Grainger

Dec.2010-Jan.2012

Interaction Design - Multistage, full overhaul redesign of ww.grainger.com.

FLOWS / WIRES / INTERACTION DESIGN

UX Designer @ Deloitte Consulting
May.2010-Dec.2010

Interaction & Visual Design of a custom CRM solution for Office Max's internal community. Design helped increase agent productivity by 66%.

WIRES / INTERACTION DESIGN / VISUAL DESIGN

Technical Writer @ Azavar Technologies
Feb.2010-Mar.2010

Technical documentation, manuals and code reviews (ASP.NET / C# & SQL).

TECHNICAL DOCUMENTATION

UX Designer @ Transcend Innovation Group
Sep.2008-Dec.2009

Interaction &Visual Design, Front/Back End Development of transcendinnovation.com & careernoodle.com. Design, Research & Audio Production of an online career simulation game.

RESEARCH / USABILITY STUDIES / INTERACTION DESIGN / VISUAL DESIGN / FRONT-END DEVELOPMENT / BACK-END DEVELOPMENT / AUDIO PRODUCTION

Senior Engineer Software QA @ Rockwell FPC

Mar.2004-Dec.2008

Planning, designing and carrying out test plans for desktop and web based telecom and call center software.

QA TEST PLANS

EDUCATION

M.S. Human-Computer Interaction

DePaul University, Chicago 2006 - 2008

B.S. Computer Science, Telecom

DePaul University, Chicago 2003 - 2005

SPECIALTIES & TOOLBOX

SPECIALTIES

Product Design, User Experience Design, User Centered Design, Prototyping, Conceptual Design, Interaction Design, Information Architecture, Visual Design, Research.

TOOLBOX

Adobe Photoshop, Adobe Illustrator, Axure RP Pro, MS Visio, HTML5, CSS3, JavaScript, Pen + Paper.